

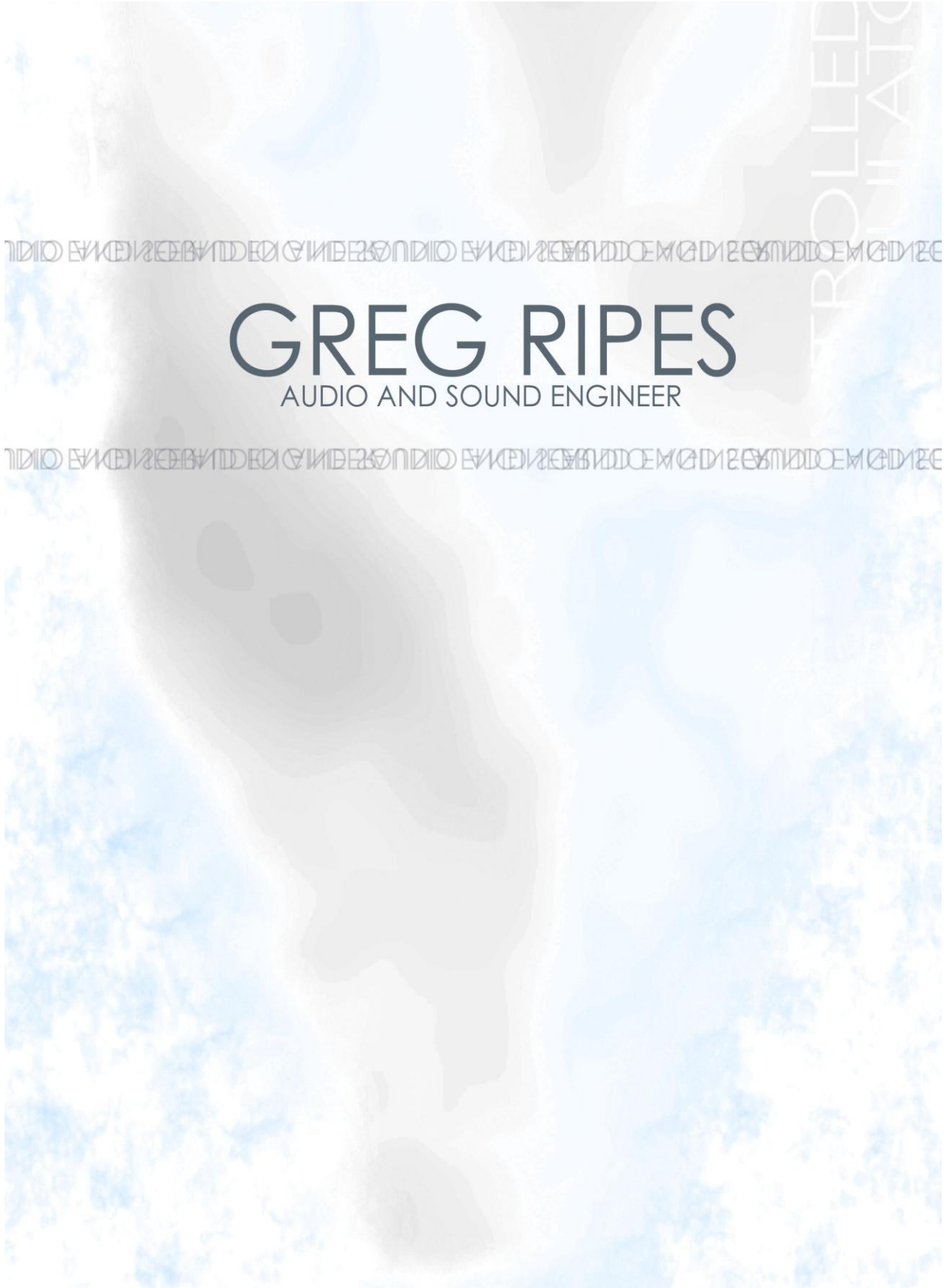
UDIO ENCEPNTDED GIBERSONDIO ENCEPNTDED MCDREYNDCEMCDRE

GREG RIPES

AUDIO AND SOUND ENGINEER

UDIO ENCEPNTDED GIBERSONDIO ENCEPNTDED MCDREYNDCEMCDRE

CONTROLLED
REPRODUCTION



Greg Ripes

Phone: 818.634.1635 Email: sergemodular@gmail.com

22621 Dolorosa St.
Woodland Hills, CA 91367

Audio Engineer Specializing in Creative Design & Mixing for
the TV, Film & Video Game Industry

Online Reel: <http://www.vimeo.com/gregripes>

Professional Experience

2006 - 2009

Fox Sports Creative Audio- Audio Mixer, Sound Designer, Composer, & Mastering Engineer

- NFL on Fox & Superbowl XLII : Production & Promos
- Major League Baseball + World Series : Production & Promos
- NASCAR : Production & Promos
- NBA : Promos & Toolkits
- Ingame Presentations for Fox, FSN, 20th Century Fox : Promos
- BCS Championships & Bowl Games : Production & Promos
- All additional credits available upon request

2005 - 2006

Activision / Treyarch - Audio & Mastering Engineer

- Call of Duty III : Sound Design, Music Recording, Mixing, Editing & Supervision

2005-2006

Sharpe Sound & Joel Goldsmith - Audio Engineer, Mixer, Sound Designer, Studio Tech

- Stargate SG-1 & Atlantis : Mixing, Recording & Sound Design
- Stargate Ark of Truth (Movie) : Mix and Mastering Engineer
- Freeclyde Studios : Design, Wiring, Implementation and Build

1998 - Present

Independent - Mastering Engineer, Audio Engineer, Composer, Sound Designer

- The King & Us Cartoon - Fox: Composition, Sound Design & Mix
- Starcraft II - Blizzard Entertainment : Sound Design & Mix
- Usher Fragrance for Men & Women : Sound Design & Mix
- Access Hollywood - NBC: Composition, Sound Design & Mix
- TI's Reality Show - MTV : Composition, Mix, Mastering
- All additional credits available upon request

2001 - 2004

CBS/Viacom & Kingworld - Freelance Audio Engineer, Post Audio Mixer, Sound Designer

- CSI Miami, Hollywood Squares, Wheel of Fortune, Jeopardy
- Design, Wiring & Implementation of Audio & Video Bays

1998 - 2000

Mad Bus Music - Audio Engineer, Post Audio Mixer, Sound Designer

- Electronic Arts, JCS & Presto Studios : Audio Assets, Sound Design & Composition
- Outer Limits : Sound Design & Composition
- NBC Teases & Promos : Recording, Mixing & Sound Design

1992 - 1994

Scottie Bros. Records - Audio Engineer, *Worked with Richie Wise

- Custom sound FX & multi-effects programming
- Tracking & mixing including setting up/aligning 2" recorders

Technical Expertise

- 5.1 Surround Mixing
- CD, DVD & Broadcast Mastering
- Studio Integration & Acoustics
- Audio Mixing & Sound Design on Mac & PC
- Analog/Digital Circuit Design in Audio
- Analog & Digital Synthesis including all Software
- CD & Broadcast Mastering
- VO/ADR & Foley Recording / Editing
- Location Recording

Software & Hardware

- Digidesign Icon D Control
- SSL C200 & 9000 & 4000
- Pro Tools 6.9 - 7.5
- Logic Pro 5 - 8
- Nuendo 1.6 - 4.0
- Cubase VST - 5.0
- Sound Forge 7.0 & Vegas 5.0
- Reaktor 2.0 - 5.0
- Fairlight Station Plus

Education

- BFA Audio Engineering/Music Technology & Electronics, California Institute of the Arts, Valencia, 1999
- Advanced Audio Engineering, Pro Tools, Mastering, Barnsley College, Yorkshire England, 1996
- General education, Analog/Digital Electronics, and Audio Engineering, Pierce College, Woodland Hills, 1993-1999.

- Sound Design and Synthesizer Programming, Mike Watts, 1991-1993. *Mike Watts credits include sound design for major motion pictures such as The Unforgiven and Escape from L.A.



Andrew Feinstein • Co-Founder
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(310) 266-7202

June 10, 2009

To Whom It May Concern:

This a letter of recommendation on behalf of Greg Ripes, whom I've had the privilege of working with on numerous animated productions over the past few years. I am a seasoned animation producer, having produced over 100 cartoon shorts and pilots over 10 years for companies such as Fox Sports, Warner Bros., The Disney Channel and Nickelodeon. And over the course of all those projects, I have never worked with an audio engineer and sound designer with as much enthusiasm, initiative and professionalism as Greg.

While Greg dives into his work with great passion, he isn't afraid to make suggestions for the good of the project, yet he also understands that this is a client-based business and the producer/director's ideas and wishes come first. That being said, I've worked with a number of talented sound engineers but none have put in the extra time and effort that Greg has on the projects we've produced together. Whether it's taking the extra time to hunt down the right sound effect or music piece, or creating the necessary sound effects or music himself, Greg goes the extra mile for those he works with and for. Greg also doesn't take notes and critique personally, and I can just give him comments straight without sugarcoating them...a huge plus from a producer's perspective.

Anyone who has the opportunity to hire Greg will find that he's hard working, talented, easy to get along with and will be a welcomed addition to any post production and/or sound house. And please note my contact info above should you have further questions regarding working with Greg.

Kind regards,

A handwritten signature in black ink that reads "Andy Feinstein". The signature is stylized with a large, sweeping "A" and "F".

Andrew Feinstein



June 11th, 2009

To whom it may concern,

This letter is my personal recommendation for Greg Ripes. As a film, television and video game composer I have had the opportunity to work with Greg on several occasions. I consider his technical knowledge, experience and amazing ears to have been an invaluable asset on several projects. In addition, having collaborated for many years with composer Joel Goldsmith, I was able to see first hand as Greg became an integral part of Joel's team at FreeClyde Productions.

In addition to engineering, session setup, mixing, sound design, editing, mastering, and technical support, I've always relied on Greg for his infectious energy and great attitude under pressure. I highly recommend Greg and believe he would be a valuable asset in any studio.

Sincerely,
Neal Acree

QuickTime™ and a
TIFF (Uncompressed) decompressor
are needed to see this picture.

June 17, 2009

To whom it may concern,

I am currently the Manager of On-Air Planning for FOX Sports Promotions and am writing on behalf of Greg Ripes, with whom I have worked for the past three years.

Before entering into my current position, I was an Audio Room Producer for both FOX Sports Net and FOX Sports and worked very closely with Greg during this time. He has been known around here as the “go to guy” for as long as he has been with us; whether we needed a last minute VO read done from a remote location where the guest operator needed technical hand-holding, or a night of “beat the clock” promo tagging to meet a 5:30am feed, or a music sting written on the fly to help flesh out the music for a new sports launch, or mixes done from start to finish for spots that “have to be delivered for air by noon!”...Greg has always been the man for the job.

Beyond his technical and creative abilities, from which we have benefited on a daily basis, Greg’s attitude and willingness to do anything has always made him more than a pleasure to work with and has garnered him the reputation as the operator that everyone wants to work with. He is talented, professional, technically savvy, helpful, easy going and so much more. I cannot recommend him high enough and I hope to have the pleasure to work with him in the future.

Christy Cofer
Manager On-Air Planning
FOX Sports Marketing
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Los Angeles, CA 90064
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818-645-7712